



We deliver engaging virtual & augmented reality experiences to inspired businesses









































**CARDBOARD** 

**DAYDREAM** 

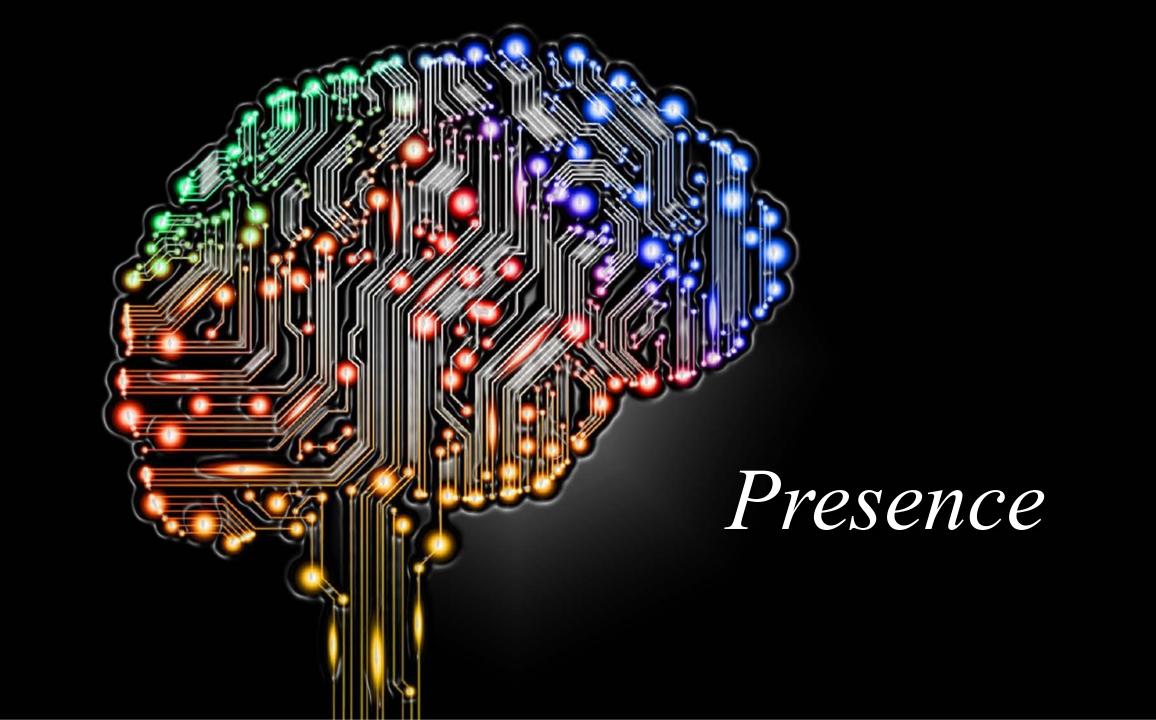
GO

RIFT VIVE



	OBSERVANT	PARTICIPANT
ACTIVE	OBSERVANT ACTIVE	PARTICIPANT ACTIVE
PASSIVE	OBSERVANT PASSIVE	PARTICIPANT PASSIVE

Observant vs. Participant: Defined by existence within the virtual world Active vs. Passive: Defined by interactive influence with the story









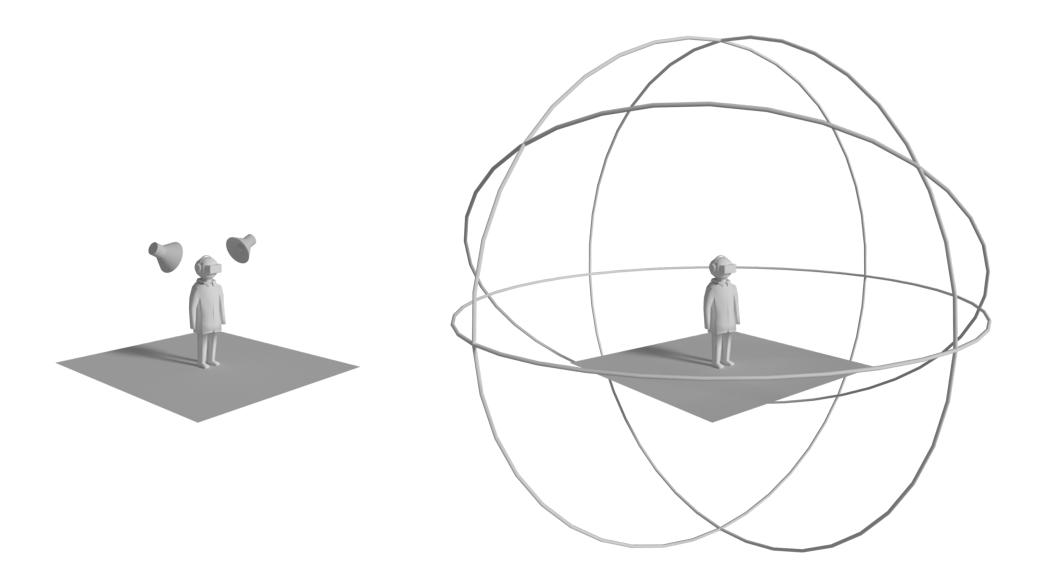


They want a more engaging retail experience that is entertaining and rewarding in itself.



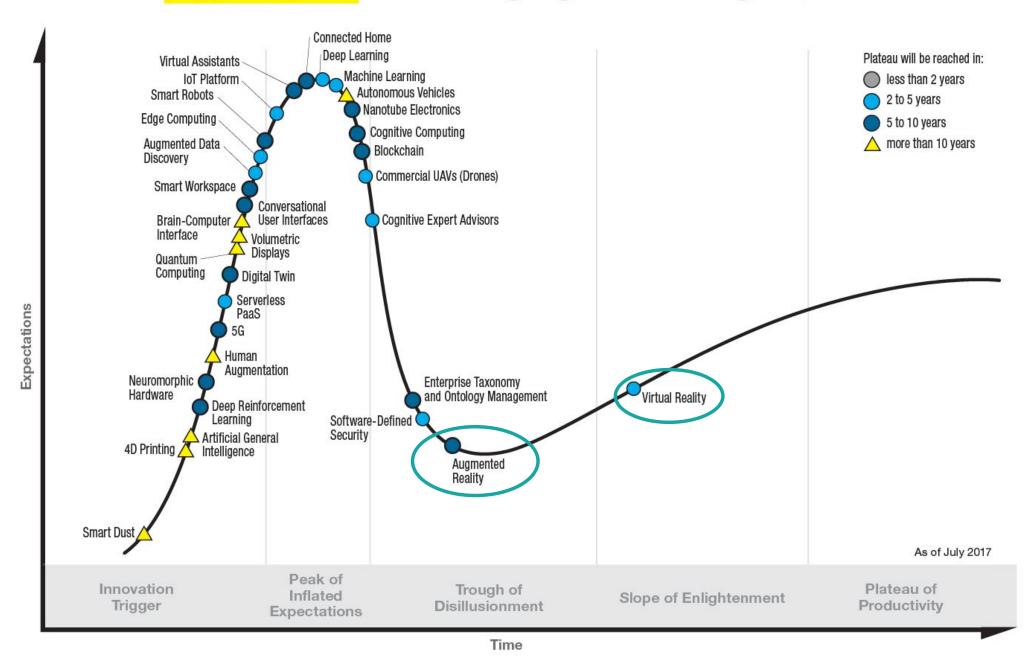








## Gartner Hype Cycle for Emerging Technologies, 2017















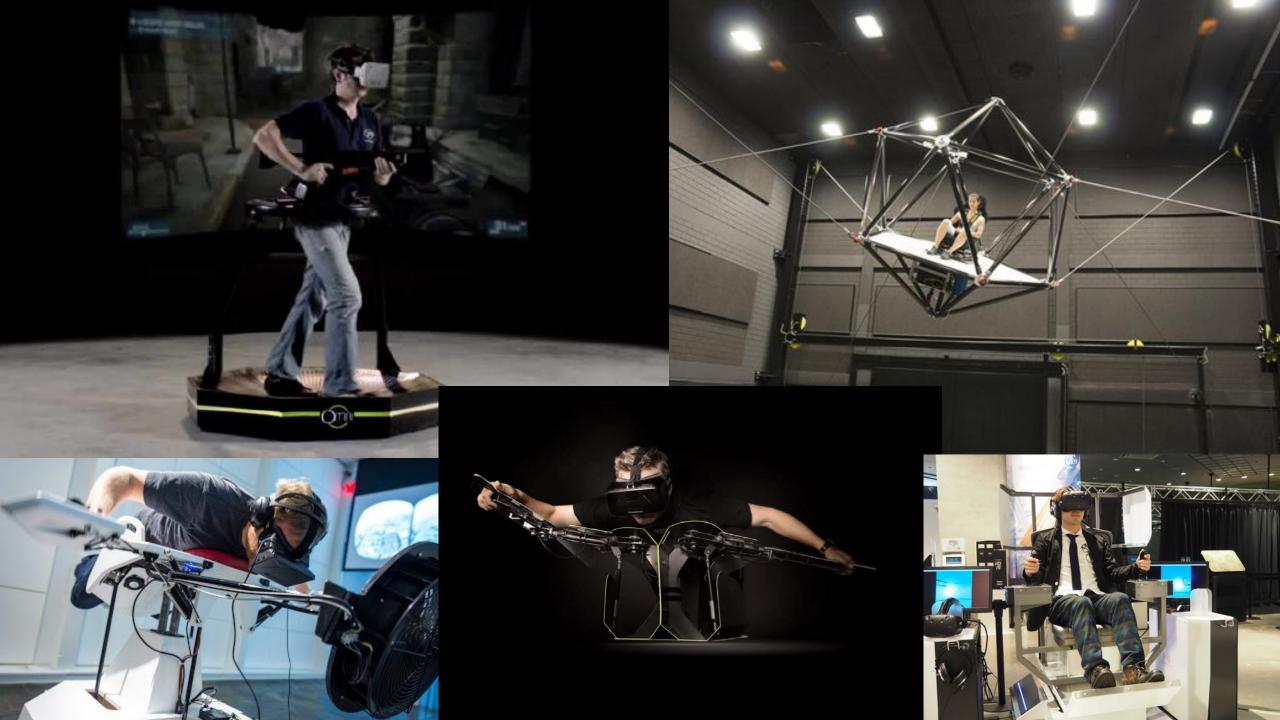


















## Forbes

Technology Council "VR will shake up the business world in a way that's even greater than the Internet did in the 90's."













Michael Harboe, Virsabi

Connect med mig nu for QA